# THE UNIVERSITY OF RHODE ISLAND

**Design & Theatre Technology** 120 Credits Total 66 Credits in Major

#### **ABOUT THE THEATRE BFA DEGREE:**

The Bachelor of Fine Arts degree in Theatre allows an intensive specialization in one or two fields of your choice: Acting, Directing, Design and Technology, and Stage and Theatre Management.

#### STEP 1:

<b>Major Requirements</b>	Ma	ior	Rea	uirem	ients:
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Course	Semester	Credits	Grade
<b>THE 111</b>		3	
<b>THE 161</b>		3	
<b>THE 181</b>		3	
<b>THE 221</b>		3	
<b>THE 250</b>		3	
THE 261		3	
THE 291		2	
<b>THE 321</b>		3	
THE 381*		3	
THE 382		3	
THE 338G*, 351*, 352*, 383*, 384, or 481		3	
<b>THE 391</b>		2	
THE 499		1	

All BFA candidates are urged to select a course from ENG 362, 366, 446, or 472 and to complete THE 111, 161, 181, and 250 by the end of their freshman year.

**Recommended electives for students pursuing the** concentration in Theatre Design include ARH 251, 252, ART 207 and courses in related fields.

\*Course approved for general education credit

Please note: Both major and cumulative GPA must be 2.00 or higher in order to graduate.

Course	Semester	Credits	Grade		
THE 300		3			
<b>THE 301</b>		3			
THE 351 or 352		3			
THE 350		1			
THE 355		3			
THE 365		3			
THE 371		3			
Twelve (12) credits chosen from the following: THE 362, 400, 401, 451, 455, 463, 465, 475, 477					
THE		3			
THE		3			
THE		3			
THE		3			

#### **Design Concentration Requirements:**

## Free elective credits (to meet the 120 credits required for graduation):

Course	Credits	Course	Credits

**Theatre-BFA** 

Theatre-BFATEDesign & Theatre Technology120 Credits Total66 Credits in Major

**GENERAL EDUCATION GUIDELINES:** General education is 40 credits. Each of the twelve outcomes (A1-D1) must be met by at least 3 credits. A single course may meet more than one outcome, but cannot be double counted towards the 40 credit total. At least one course must be a Grand Challenge (G). No more than twelve credits can have the same course code (note- HPR courses may have more than 12 credits). General education courses may also be used to meet requirements of the major or minor when appropriate.

## **STEP 2:**

### **STEP 3:**

General Education Credit Count			nt	General Education Outcome	e Audit
			-		Course
At least 40 cr	redits no mo	re than 12 credits	with the	KNOWLEDGE	
	,	irse code.	with the	A1. STEM	
Course	Cr.	Course	Cr.	A2. Social & Behavioral Sciences	
Course	Cr.	Course	Cr.	A3. Humanities	
				A4. Arts & Design	
				COMPETENCIES	
				<b>B1.</b> Write effectively	
				<b>B2.</b> Communicate effectively	
				<b>B3.</b> Mathematical, statistical, or	
				computational strategies	
				<b>B4.</b> Information literacy	
				RESPONSIBILITIES	-
				C1. Civic knowledge &	
				responsibilities	
				C2. Global responsibilities	
				C3. Diversity and Inclusion	
				INTEGRATE & APPLY	1
				<b>D1.</b> Ability to synthesize	
				GRAND CHALLENGE	
				<b>G.</b> Check that at least one course of	
		Total Gen Ed	10	your 40 credits is an approved "G"	
		credits	40	course	

### SEE OPPOSITE SIDE FOR PROGRAM REQUIREMENTS.

**NOTE:** This worksheet sheet is a snapshot of your entire curriculum. You must work with your advisor each term to discuss requirements to keep you on course for timely progress to complete this major. Official requirements for graduation are listed in the University Catalog.

Please note: Both major and cumulative GPA must be 2.00 or higher in order to graduate.